

## General Rules

1. Arrangements should be made in advance of all games & practices for emergency medical services.
2. No games or practices should be held when weather or field conditions are bad, particularly with lightening.
3. At no time should “horse play” be permitted on the playing field.
4. Responsibility for keeping bats & loose equipment off the field of play is assigned to a designated player, the team’s manager or coach.
5. During practice & games, all players should be alert and watching the batter on each pitch.
6. A player must play in 1/2 of the regular season games in order to pitch in the end of season tournaments.
7. On the completion of games, Managers and Coaches from both teams shall be responsible to reinstall tarps on the mounds. If you are the final game of the night, cover the field.
8. After your final game of the year (after tournament completion) you must turn in all equipment immediately.
9. Home team manager shall email [MuscatineYBScores@gmail.com](mailto:MuscatineYBScores@gmail.com) with the results of each game in effort of keeping the standings updated on MuscatineBaseball.com

## Safety & Equipment

1. Heart Guards are mandatory for all pitchers in Central and Majors.
2. Equipment should be inspected regularly to maintain proper condition and fit.
3. Batters must wear Little League approved protective helmets during all practices and games.
  - **Minors/Central:** Require a facemask.
  - **Major/Junior/Senior:** Facemask is optional
4. Catchers must wear: catchers helmet with a throat guard, chest protector, shin guards, and protective cup at all times during practices and games. NO EXCEPTIONS: Managers are responsible prior to allowing a child to play in this position!
5. Managers & Coaches are not permitted to warm up pitchers before or during a game, this must be done by the players, utilizing a protector/monitor during the game.
6. Sliding:
  - **Minors/Central/Majors:** Head first sliding is not permitted except when a runner is returning to the base.
  - **Junior/Senior:** Head first sliding is permitted.
7. Cleats:
  - **Minors/Central/Majors:** Steel cleats are not permitted, only molded clear.
  - **Junior/Senior:** Steel cleats are permitted
8. Players who require glasses are encouraged to wear “sport safety glasses”
9. Players must not wear watches, rings, pins, etc during practices or games.
10. Any and All injuries must be reported to the Safety Officer as soon as possible. First Aid kit is available in the coded shed. Inform the Safety Officer if items are used in order to replace.
11. Once a player leaves a game for an injury or other reason, and their spot on the batting order has been passed over- the player is not permitted to return to the game.
12. The bat must be a baseball bat that meets USA BASEBALL Standard, USABAT logo which was adopted for 2018.

## Game Rules

1. No player will sit on the bench more two consecutive innings. First infraction is a warning, second is an automatic one game suspension for the Manager.
2. A player arriving after the start of the game will be placed at the end of the batting order, and will bat soon as they order comes around to their position.
3. MYB utilizes a player pool to support teams that may be short players for a game. Player pool rules can be found on the website MuscatineBaseball.com
4. Intentional walks can be done without throwing pitches, but will still result in 4 pitches for pitch count purposes. Once a pitch is thrown to walk a batter, all pitches must be thrown to complete the intentional walk.
5. Pitch count will be used in all games. The Home Team is the official scorekeeper. At the end of the game, pitch counts will be written on the cards and signed by both managers. Cards should be submitted to the league at the shed.
6. One approved individual must remain in the dugout at all times during the game.
7. Managers and Coaches shall remain in the dugout at all times, unless their team is batting and they are coaching the bases.
8. All team equipment shall be maintained in the dugout, not within the playing field.
9. A base ump is required at every regular season game. The visiting team shall supply the base umpire.
10. Run Rules
  - **Minor/Central:** 15 runs after 3 innings. 10 Runs after 4 innings. For the first four innings a maximum of 5 runs per inning is allowed. After completion of 4 innings, there is no limit on runs.
  - **Major:** 15 runs after 3 innings. 10 runs after 4 innings
  - **Junior/Senior:** 15 runs after 4 innings. 10 runs after 5 innings
11. Base Running
  - On Contact
    - **Minor:** Runners can advance until the ball is under control (held by infielder)
    - **Central/Majors/Junior/Senior:** Runners can advance until the ball has returned to the mound.
  - Fielding Errors or Pass Ball
    - **Minor:** Runners shall not advance on fielding errors or pass ball
    - **Central:** Runners can advance one base on each fielding error or pass ball
    - **Major/Junior/Senior:** Runners can advance until the ball has returned to the mound.
  - Drop 3<sup>rd</sup> Strike:
    - **Minor/Central:** No drop 3<sup>rd</sup> Strike
    - **Major/Junior/Senior:** Drop 3<sup>rd</sup> in effect per Little League rules
  - Leading off and Stealing;
    - **Minor:** No leading off or stealing
    - **Central/Majors:** Runner may lead off and/or steal once the ball has crossed the plate.
    - **Junior/Senior:** Runner may lead off and/or steal once ball is in play.
12. Time Limits
  - **Minor: 1 hour 30 minutes. No inning shall start after 1 hour 15 minutes.**
  - **Central/Major: 2 hours. No inning shall start after 1 hour 45 minutes.**
  - **Junior/Senior: 2 hours 30 minutes. No inning shall start after 2 hours 15 minutes.**
  - **Any inning started will be allowed to finish.**
  - **In the event of a tie, each team will receive 1/2 Win & 1/2 Loss to standings.**

## Conduct

1. Managers are responsible for the conduct of their players, coaches, and parents. Under no circumstances shall anyone argue with an umpire over judgement calls (Safe/out, fair/foul, etc.). If an umpire has made a mistake on a ruling, the Manager only question the call when able to show in the rule book where demonstrating call was incorrect.
2. In all leagues, any player, Manager, or Coach ejected from a game is also suspended from the following game.
3. The actions on or off the field of players, Managers, Coaches, Umpires, and League officials must be above reproach. Anyone involved in a verbal or physical altercation, or an incident of unsportsmanlike conduct at the game site or any other MYB activity may be subject to disciplinary action by the Board of Directors. This shall include online and social media.